

Opening	Tick if Artificial	Min. No. of Cards	Neg. Dbl THRU	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	4♥	12-21 HCP, 3+♣	1♦/♥/♠=6+HCP, F1; 1NT=6-10 Bal.; 2♣=4+♣ GF; 2♦=NAT/♠+♦ GF; 2♥=Rev.Flannery; 2♠=5+♠ 8-11; 2NT=NAT INV;	1X-1M-1Z-2♣=PUP to 2♦ and INV; 2♦= GF;	
1♦		4(3)	4♥	12-21 HCP, 4+♦ 4-4-3-2 Open 1♦ with 3	1♥/♠=6+HCP, F1; 1NT=6-10 Bal.; 2♣= 5+♣ GF; 2♦=4+♦ GF; 2♥=Rev.Flannery; 2♠=5+♠ 8-11; 2NT=NAT INV;		2♣=9-11HCP , 6+♣ , NF
1♥		5	4♦	12-21HCP, 5+♥.	1♠=4+♠, 6+HCP, F1; 1NT=6-12HCP, Semi-forcing; 2♣=2+ GF, could be BAL; 2♦=5+ GF; 2NT=4+♥, GF; 2♠=constructive; 3♥/♠=weak; 3♣/♦=6-8/9-11 4+♥INV; 3NT/4♣/♦=♠/♣/♦ Splinter;	1♥-1♠-1NT- PUP to 2♦ and INV; 2♦= GF; 4th Suit GF; 1♥-2NT-3♣/♦/♠=Short; 1♥-1♠-2♦/♥-2♠=GF;	2♣=Drury 2♦=9-11HCP , 6+♦ 3♣=9-11HCP , 6+♣
1♠		5	4♥	12-21HCP, 5+♠	2♥=5+♥ GF; 3♥=INV; 4♥=To play; 3NT=♥Splinter;	1♠-2NT-3♣/♦/♥=Short; Others: Same as above;	Same as above
1NT			4♥	15-17HCP BAL, 5M/6m, Stiff POSS	2♣=Stayman; 2♦/♥/♠/3♣=Transfers; 2NT=BAL INV 3♦=55m, GF; 3♥/♠=54m1♥/♠; 4♦/♥=Texas;	1NT-2♣-2X-3m=NAT GF; 1NT-2♦/♥-2♥/♠-3m=NAT GF; 1NT-2♣-2♦/♥-2♠=5♠, INV; 1NT-2♣-2♦-3M=Smolen;	
2♣	√		4♥	ART. Strong, 22+HCP, Or 18 HCP+ 8.5 Tricks;	2♦=negative; 2♥=GF with 1K2Q or 1A1Q; 2♠/NT/3♣/♦=5+ Good Suit, NT=♥;	2♣-2♦-2♥=Kokish Relay;	
2♦	√			Majors 54+, weak VUL normally 5+♥;	2NT=INV+ asking; 3♥/♠=PREE; New Suit=F1;	2♦-2NT: 3♣=min 54/3♦=min55/3♥/♠=max 54/3NT=max 55;	10-13 6-card at 4th seat;
2♥		6(5)		Weak , 4-10HCP	2NT=Ogust; New Suit=F1; 4♣=RKC 0/1/1.5/2;	Answer of 2NT: 3♣/♦/♥/♠=Bad/Good Suit min/Bad/Good Suit max;	10-13 6-card at 4th seat;
2♠		6(5)		Weak , 4-10HCP	2NT=Ogust; New Suit=F1; 4♣=RKC 0/1/1.5/2;		10-13 6-card at 4th seat;
2NT			4♥	20-21HCP Bal. 5M/6m, Stiff POSS	3♣=Stayman; 3♦/3♥=Transfers; 3♠=minors; 4♦/♥=Texas;	2NT-3♦-3♥-3♠=55M Slam Try;	
3♣		6		Weak , 4-10HCP	New Suit=F1; 4♦=RKC 0/1/1.5/2;		
3♦		6		Weak , 4-10HCP	New Suit=F1; 4♠=RKC 0/1/1.5/2;		
3♥		6		Weak , 4-10HCP	New Suit=F1; 4♣=RKC 0/1/1.5/2;		
3♠		6		Weak , 4-10HCP	New Suit=F1; 4♣=RKC 0/1/1.5/2;		
3NT	√	7		Solid 7+ Major suit, no side K;	4♣=ask for extras; 4♦=ask for shortage; 4M=T/P; 4NT=ask for side Qs;		3rd/4th Open 3NT=to play
4♣		7		Weak	4NT=RKC 0/1/1.5/2;		
4♦		7		Weak	4NT=RKC 0/1/1.5/2;		
4♥		6		To Play	4NT=RKC 0/1/1.5/2;		Can be strong 3rd/4th
4♠		6		To Play	4NT=RKC 0/1/1.5/2;		Can be strong 3rd/4th
5♣		7		To Play			
5♦		7		To Play			
						HIGH LEVEL BIDDING	
						RKCB 1430; Mixed Cuebids; Last Train; Trump Queen Asking; D1P2; R1P2; DOPE; ROPE; 4NT two suitor; 5NT Pick a Slam;	